Computational Intelligence Laboratory Lecture 1 Linear Autoencoder

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Dimension Reduction

Dimension Reduction

- Dimension reduction
 - given (high-dimensional) data points $\{\mathbf{x}_i \in \mathbb{R}^m\}$, $i = 1, \dots, n$
 - ▶ find low-dimensional representation $\{\mathbf{z}_i \in \mathbb{R}^k\}$, $k \ll m$
- Example: face images
 - ▶ 2D pixel fields, e.g. $\mathbf{x}_i \in \mathbb{R}^{100 \times 100} \simeq \mathbb{R}^{10000}$ (vectorization)
 - approximate each image by weighted superposition of basis images



(from: Turk and Pentland, Eigenfaces for Recognition, 1991)

coefficients = 4-dimensional representation

Dimension Reduction: Motivation

Motivation

- visualization e.g. 2D or 3D
- data compression fewer coefficients
- signal recovery discard irrelevant information (noise)

- data analysis discover intrinsic modes of variation
- feature discovery learn better representations
- generative models latent variables

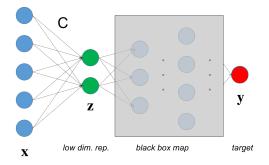
Linear Dimension Reduction

- Linear dimension reduction
 - $\mathbf{z}_i = \mathbf{C}\mathbf{x}_i$ for some (fixed) matrix $\mathbf{C} \in \mathbb{R}^{k \times m}$
 - ▶ generalizes to new data points: C represents linear map $\mathbb{R}^m \to \mathbb{R}^k$
 - each feature is a linear combination of input variables

$$\mathbf{z} = \mathbf{C}\mathbf{x} \iff z_r = \sum_{s=1}^m c_{rs} x_s \; (\forall r), \quad \mathbf{C} = (c_{rs})_{\substack{1 \le r \le k \\ 1 \le s \le m}}$$

- neural network terminology: each z_r is a linear unit
 - computes a linear function of its inputs
 - with weight vector $\mathbf{c}_r = (c_{r1}, \dots, c_{rm})^\top \in \mathbb{R}^m$ (*r*-th row of **C**)

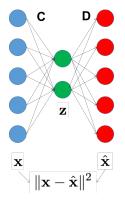
Dimension Reduction: Neural Network View



- Can think of this in terms of a (deep) neural network
- Optimize representations w.r.t loss defined over targets y
- ► Supervised learning ⇒ backpropagation (subsequent lecture)
- Our interest here: unsupervised learning

Linear Autoencoder

Linear Autoencoder



- Linear reconstruction map $\mathbf{D} \in \mathbb{R}^{m imes k}$
- Parameters $\theta = (\mathbf{C}, \mathbf{D})$ (coder/decoder)
- Use squared reconstruction loss

$$\ell(\mathbf{x}; \theta) = \frac{1}{2} \|\mathbf{x} - \hat{\mathbf{x}}(\theta)\|^2, \ \hat{\mathbf{x}}(\theta) := \mathbf{DCx}$$

Sample reconstruction error

$$J(\theta) = \frac{1}{n} \sum_{i=1}^{n} \ell(\mathbf{x}_i; \theta)$$

- goal: approximately learn identity map
- only relative to data distribution
- retrieve intermediate representation
- Fully unsupervised approach: z acts as a bottleneck layer

Low-Rank Approximation

- How can we interpret the linear auto-encoder?
 - it defines a linear map $\mathbf{F}: \mathbb{R}^m o \mathbb{R}^m$ (as a matrix $\mathbf{F}:=\mathbf{DC}$)
 - ideally: $\mathbf{F} \approx \mathbf{I}$ (approx. identity), but: bottleneck = bounded rank
- Rank of a linear map $\mathbf{A}: \mathbb{R}^k \to \mathbb{R}^l$

$$\mathsf{rank}(\mathbf{A}) := \mathsf{dim}\,(\mathsf{im}(\mathbf{A})) \le \min\{k, l\}$$

note that for a matrix product (composition of linear maps)

$$\mathsf{rank}(\mathbf{AB}) \le \min\{\mathsf{rank}(\mathbf{A}),\mathsf{rank}(\mathbf{B})\}.$$

▶ decomposition rank: $\mathbf{M} = \mathbf{AB}$ with $\mathbf{A} \in \mathbb{R}^{m \times k}$, $\mathbf{B} \in \mathbb{R}^{k \times n}$, if and only if rank $(\mathbf{M}) \leq k$

Frobenius Norm Objective

Linear autoencoder performs low-rank approximation

$$\mathsf{rank}(\mathbf{F}) \leq \min\{\mathsf{rank}(\mathbf{C}),\mathsf{rank}(\mathbf{D})\} \leq k$$

Are there limits on the reconstruction quality achievable?

• Data matrix $\mathbf{X} = [\mathbf{x}_1 \dots \mathbf{x}_n]$ and approximations $\hat{\mathbf{X}} := [\hat{\mathbf{x}}_1 \dots \hat{\mathbf{x}}_n]$

$$J(\theta) = \frac{1}{2n} \sum_{i=1}^{n} \|\mathbf{x}_i - \hat{\mathbf{x}}_i(\theta)\|^2 = \frac{1}{2n} \|\mathbf{X} - \hat{\mathbf{X}}(\theta)\|_F^2,$$

where $\|\mathbf{A}\|_F := \|\operatorname{vec}(\mathbf{A})\|_2 = \sqrt{\sum_{ij} a_{ij}^2}$ (Frobenius norm)

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Eckart-Young Theorem

• Eckart-Young theorem: for $k \le \min\{m, n\}$

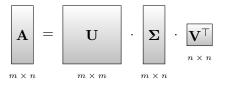
$$\underset{\hat{\mathbf{X}}:\mathsf{rank}(\hat{\mathbf{X}})=k}{\arg\min} \|\mathbf{X} - \hat{\mathbf{X}}\|_F^2 = \mathbf{U} \, \mathbf{\Sigma}_k \, \mathbf{V}^\top$$

- $\blacktriangleright \ \mathbf{X} = \mathbf{U} \, \mathbf{\Sigma} \, \mathbf{V}^\top$ is the Singular Value Decomposition of \mathbf{X}
- Σ_k is the truncated diagonal matrix of singular values
- minimal reconstruction loss $\min_{\theta} J(\theta) = \sum_{l=k+1}^{\min\{n,m\}} \sigma_l^2$.
- Optimal rank k approximation: can be obtained via Singular Value Decomposition (SVD)
 - C. Eckart, G. Young, The approximation of one matrix by another of lower rank. Psychometrika, Volume 1, 1936

Singular Value Decomposition

Singular Value Decomposition

• Any $m \times n$ matrix **A** can be decomposed into



- with U, V orthogonal, i.e. $UU^{\top} = I_m$, $VV^{\top} = I_n$.
- and with Σ diagonal, $s := \min\{m, n\}$

$$\Sigma = \mathsf{diag}(\sigma_1, \dots, \sigma_s), \quad \sigma_1 \ge \dots \ge \sigma_s \ge 0$$

"diagonal" ~ padded w/ zeros to match dimensionality

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Singular Vectors and Values

- Columns of U and V: left/right singular vectors
- Entries of Σ : singular values
 - number of distinct singular values $\leq s = \min\{n, m\}$
 - σ_i with two (or more) linearly independent left (or right) singular vectors = degenerate
- Uniqueness / ambiguity
 - singular vectors for non-degenerate σ_i : unique up to sign
 - singular vectors for degenerate σ_i: orthonormal basis (non-unique) of span (unique)
- Rank and SVD (exercise)

$$\operatorname{rank}(\mathbf{A}) = r \iff \sigma_r > 0 \land \sigma_{r+1} = \sigma_{r+2} = \dots = 0$$

Linear Autoencoder (cont'd)

Optimal Linear Autoencoder via SVD

• Given data $\mathbf{X} \in \mathbb{R}^{m \times n}$ with SVD $\mathbf{X} = \mathbf{U} \mathbf{\Sigma} \mathbf{V}^{\top}$.

- ▶ Define $\mathbf{U}_k := [\mathbf{u}_1 \mathbf{u}_2 \dots \mathbf{u}_k] \in \mathbb{R}^{m \times k}$ the first k columns of \mathbf{U}
- C^{*} = U^T_k and D^{*} = U_k yields minimal reconstruction error for a linear autoencoder with k hidden units.
 - proof:

$$\begin{split} \hat{\mathbf{X}} &= \mathbf{D}^* \mathbf{C}^* \mathbf{X} = \mathbf{U}_k \mathbf{U}_k^\top \begin{pmatrix} \mathbf{U} \boldsymbol{\Sigma} \mathbf{V}^\top \end{pmatrix} = \mathbf{U}_k \begin{bmatrix} \mathbf{I}_k & \mathbf{0} \end{bmatrix} \boldsymbol{\Sigma} \mathbf{V}^\top \\ &= \mathbf{U} \begin{bmatrix} \mathbf{I}_k & \mathbf{0} \\ \mathbf{0} & \mathbf{0} \end{bmatrix} \boldsymbol{\Sigma} \mathbf{V}^\top = \mathbf{U} \boldsymbol{\Sigma}_k \mathbf{V}^\top = \text{optimal (by EY)} \end{split}$$

▶ for any $A \in GL(m)$: $C = AU_k^{\top}$ and $D = U_k A^{-1}$ are also optimal

 $ightarrow \Longrightarrow$ low-dimensional representation z has limited interpretability

Weight Sharing

- Corollary: weight sharing $\mathbf{D} = \mathbf{C}^{\top}$ w/o reducing modeling power
- ▶ Reduces ambiguity: A⁻¹ = A^T, i.e. A ∈ O(m) (orthogonal group)
- $\blacktriangleright \implies mapping \ \mathbf{x} \mapsto \mathbf{z} \ uniquely \ determined \ up \ to \ rotations \ (permutations, \ reflections)$

Next week: principal component analysis, algorithms